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# CS686: Robot Motion Planning and Applications

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Sung-Eui Yoon  
(윤성익)

Course URL:  
<http://sgvr.kaist.ac.kr/~sungeui/MPA>

**KAIST**



# About the Instructor

- Main research theme

- Work on large-scale problems related to motion planning, computer graphics, recognition, etc.

- Paper and video:

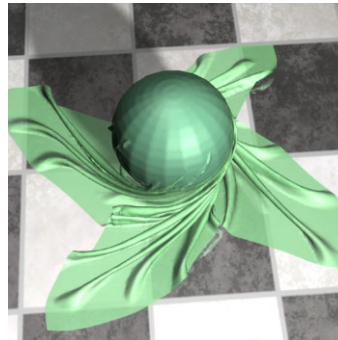
<http://sglab.kaist.ac.kr/papers.htm>

- YouTube videos:

<http://www.youtube.com/user/sglabkaist>



Double Eagle Tanker  
82 Million triangles



# Research Theme: Scalable Ray Tracing, Image Search, Motion Planning

- Designing *scalable techniques* to efficiently handle massive models on commodity hardware or clouds



Photo-realistic rendering

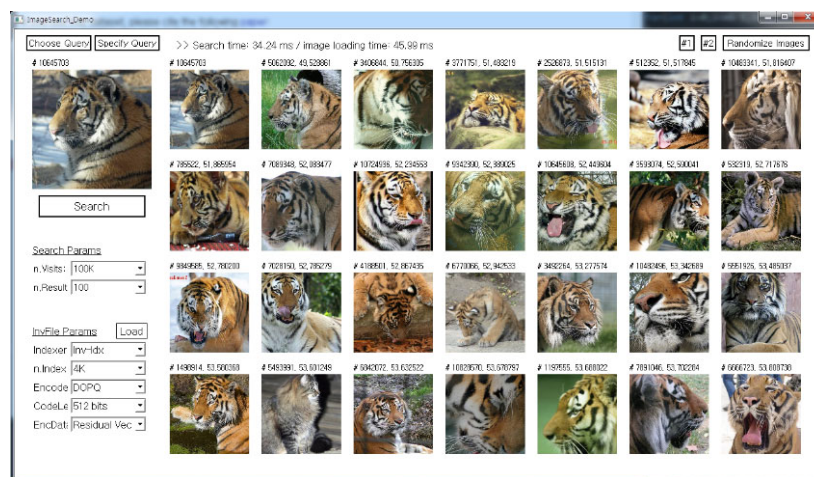


Image search



Motion planning

# Some Achievement

- **Tutorials/Workshop in international conf.**
  - **Workshop on sound source localization at ICRA**
  - **Tutorial on collision detection at SIGGRAPH**
- **차세대 과학자상(IT부문), 2019**
  - **한림원, S-OIL**
- **Best paper award**
  - **Best paper in robotic planning, Int. Conf. on Advanced Robotics (ICAR), 2017**
  - **Test-Of-Time 2006 Award at High Performance Graphics, 2015**
  - **Distinguished paper award at Pacific Graphics 2009**



# Welcome to CS686

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**Instructor:** Sung-eui Yoon  
**Email:** [sungeui@gmail.com](mailto:sungeui@gmail.com)  
**Office:** 3432 at CS building

**Class time:** 4:00pm – 5:15pm on TTh

**Class location:** 3445 in the CS building

**Office hours:** Right after class

**Course webpage:**

<http://sgvr.kaist.ac.kr/~sungeui/MPA>

**Online lecture until the mid-term exam!**



# TA

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## Heechan Shin

- **Ph.D. student working on kinodynamic comfortable trajectory**
- **Use KLMS board for communication**
- **E3-1, 3446**



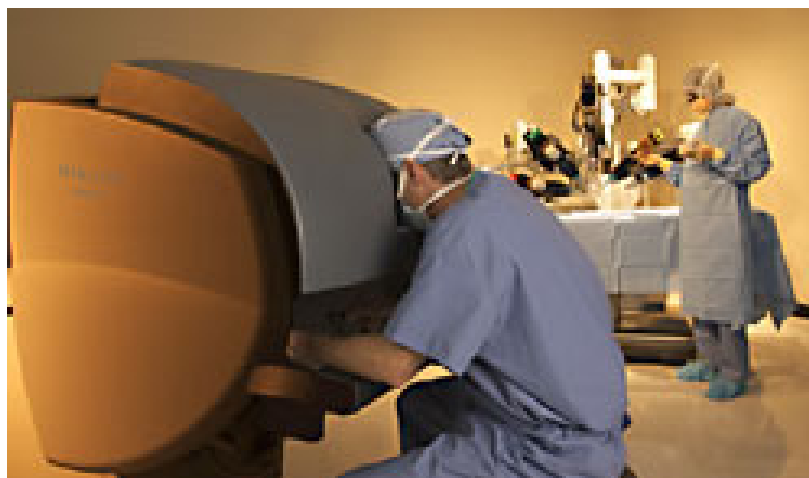
# Real World Robots



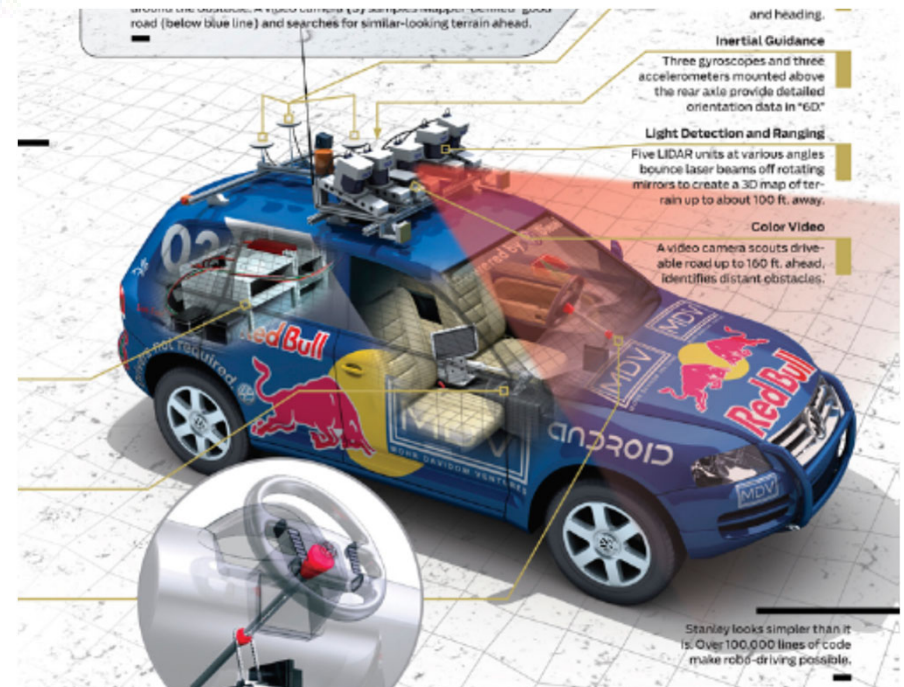
ASIMO



Sony Aibo



Da Vinci



Courtesy of Prof. Dinesh Manocha

# Motion of Real Robots

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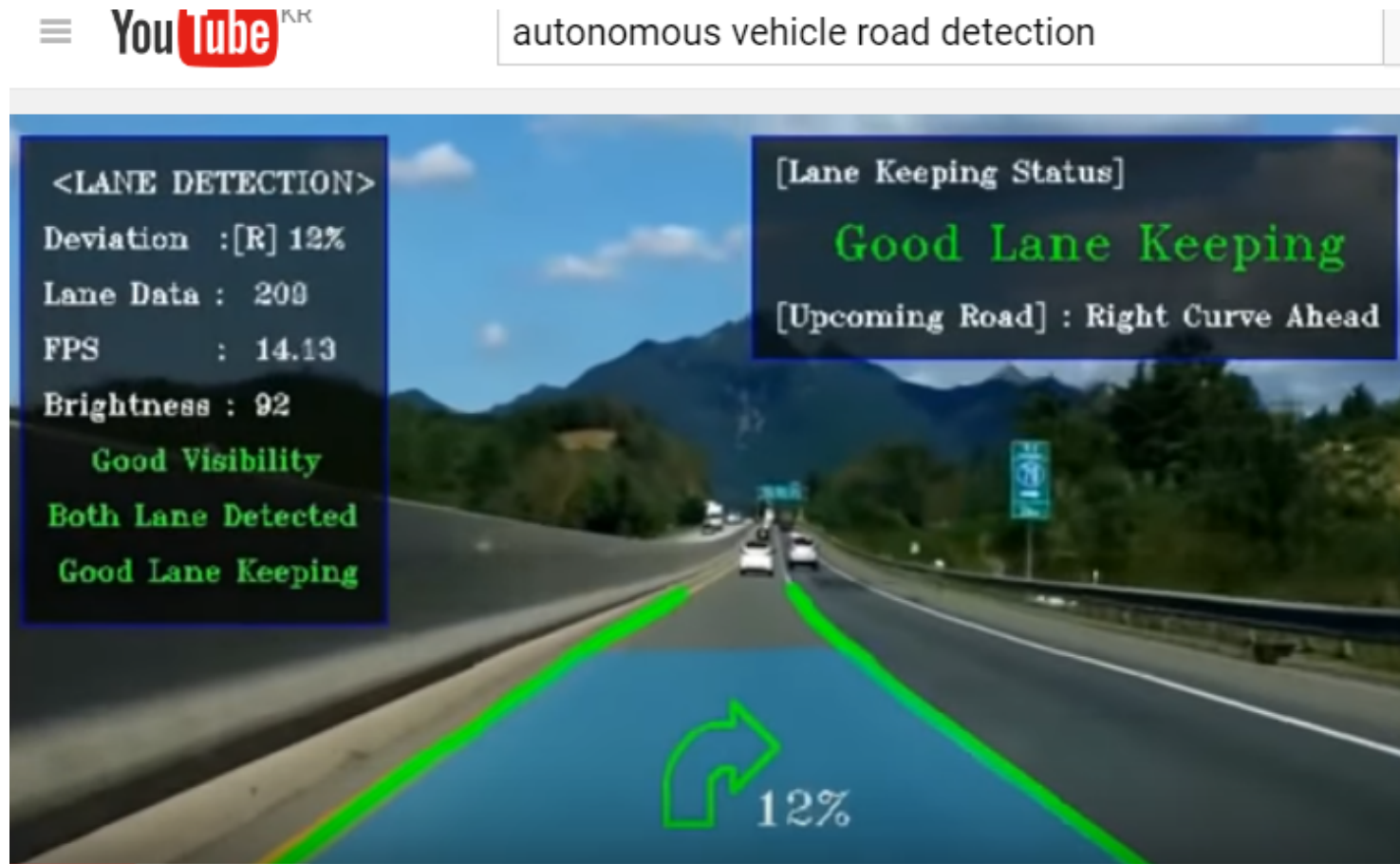
- **DRC final winner at 2016**



Humanoid Robot:  
<https://www.youtube.com/watch?v=BGOUSvaQcBs>



# Motion of Real Robots



Autonomous vehicle:

<https://www.youtube.com/watch?v=zQTQNJ4QUvo>

# Motion of Real Robots

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## Robot-Assisted Radical Prostatectomy



Medical robot:

<http://www.youtube.com/watch?v=XfH8phFm2VY>

# Open Platform Humanoid Project: DARwin-OP



<http://www.youtube.com/watch?v=0FFBZ6M0nKw>

# TurtleBot

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[http://www.youtube.com/watch?feature=player\\_detailpage&v=MOEjL8JDvd0](http://www.youtube.com/watch?feature=player_detailpage&v=MOEjL8JDvd0)



# Motion of Virtual Worlds

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# Motion of Virtual Worlds

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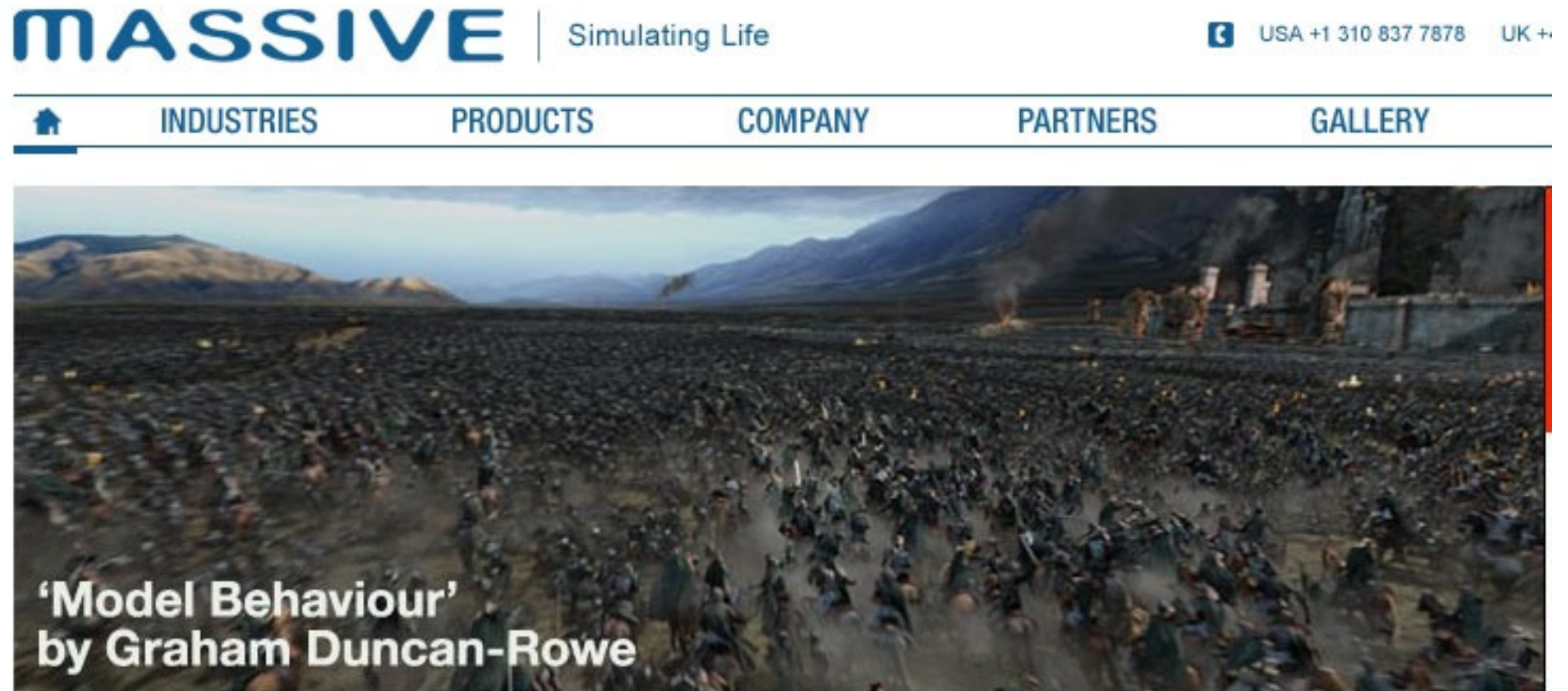
Crowd simulation (biped) with AI implant video 1 of 2



Computer generated simulations:

<http://www.youtube.com/watch?v=5-UQmVjFdqs>

# Motion of Virtual Worlds



Computer generated simulations, games, virtual prototyping:  
<http://www.massivesoftware.com/>

# Smart Robots or Agents

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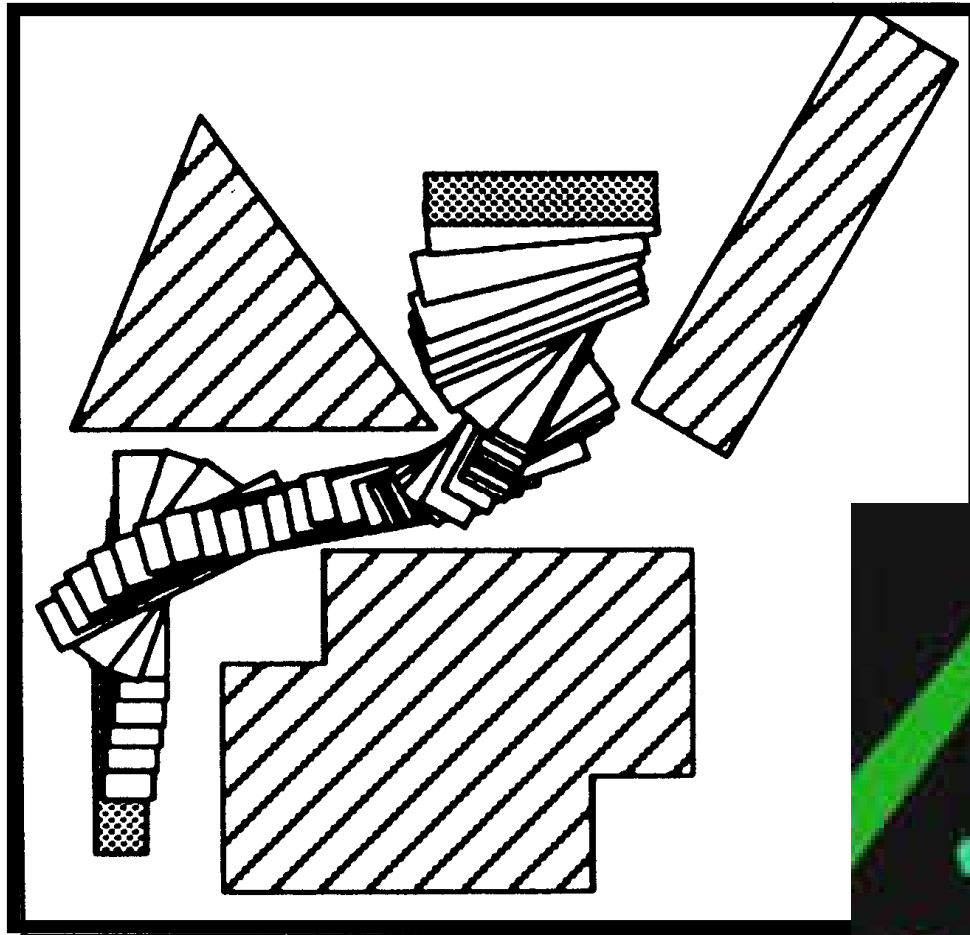
- **Autonomous agents** that sense, plan, and act in real and/or virtual worlds
- Algorithms and systems for representing, capturing, planning, controlling, and rendering **motions of physical objects**
- **Applications:**
  - Manufacturing
  - Mobile robots
  - Computational biology
  - Computer-assisted surgery
  - Digital actors

# Goal of Motion Planning

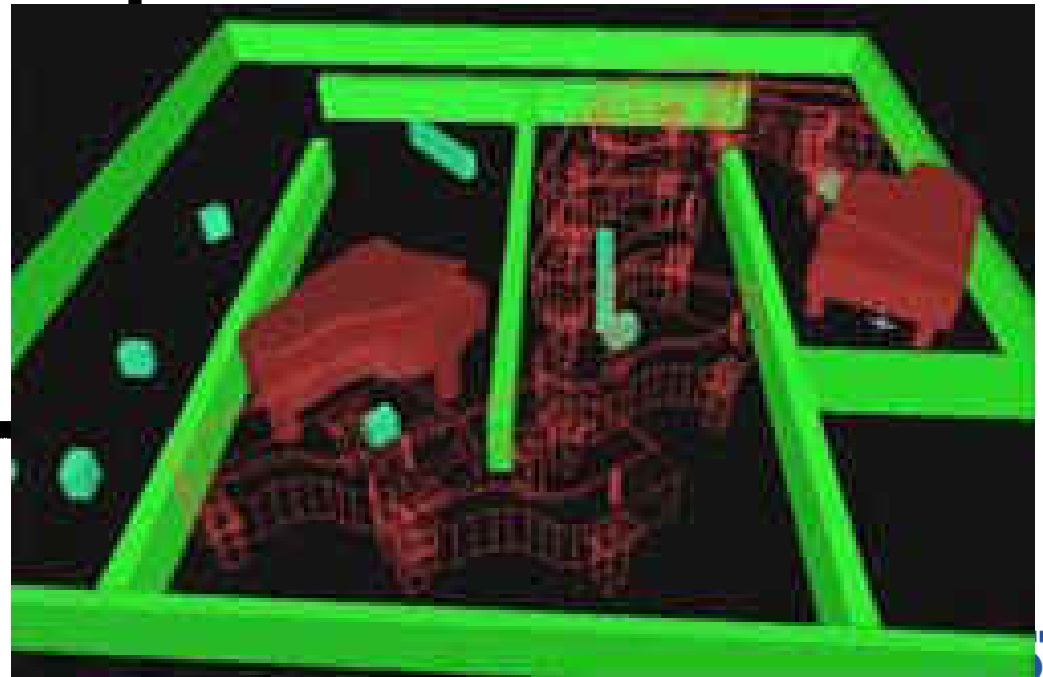
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- Compute **motion strategies**, e.g.:
  - Geometric paths
  - Time-parameterized trajectories
  - Sequence of sensor-based motion commands
  - Aesthetic constraints
- Achieve **high-level goals**, e.g.:
  - Go to A without colliding with obstacles
  - Assemble product P
  - Build map of environment E
  - Find object O

# Examples with Rigid Object



→ Ladder problem

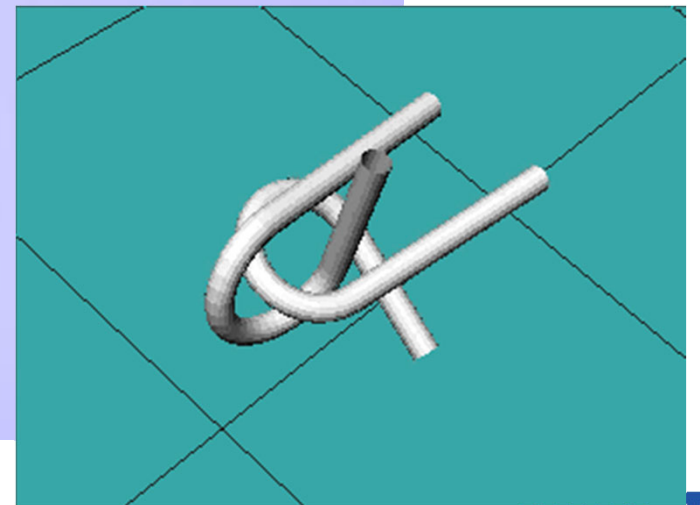
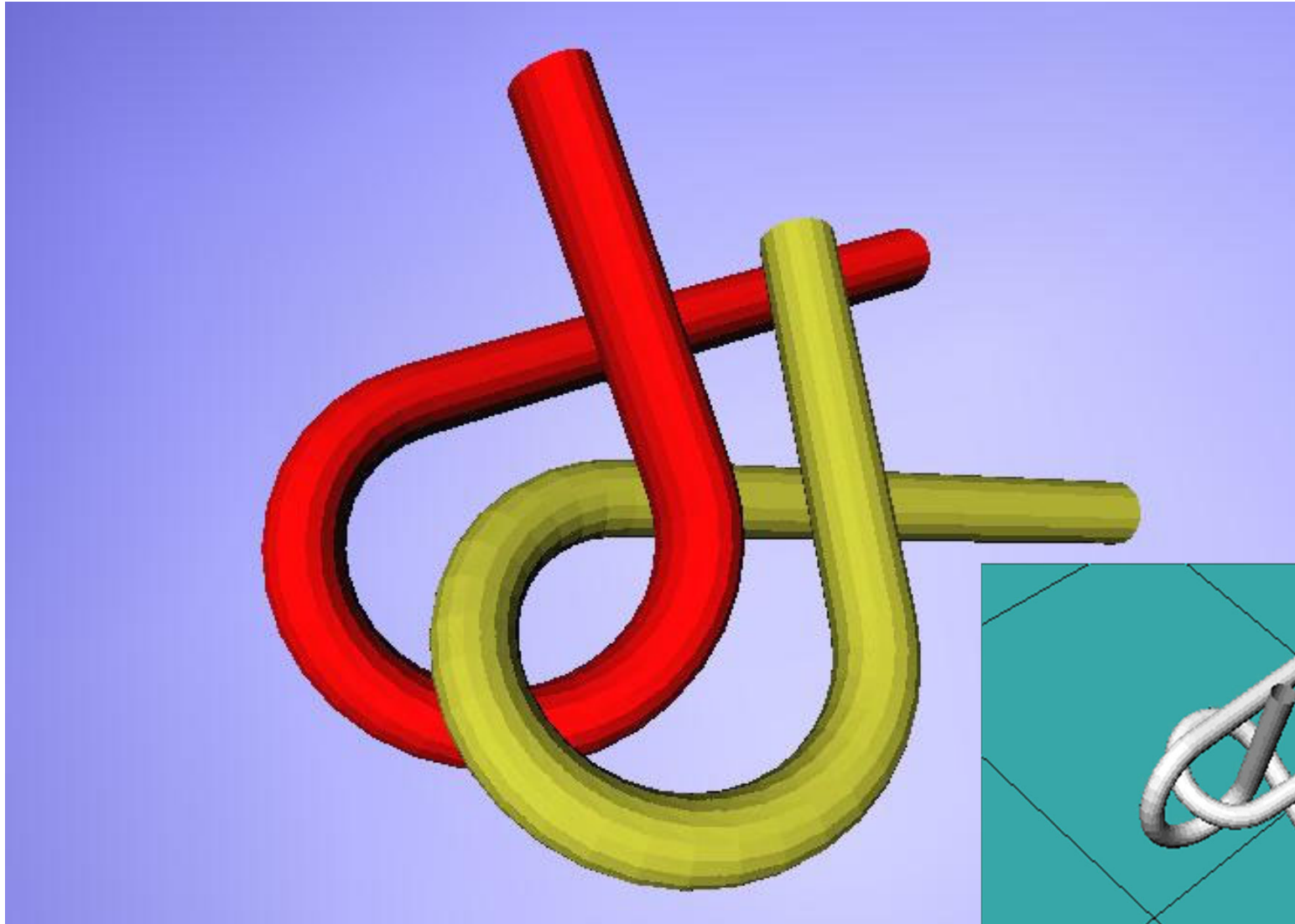


Piano-mover problem ←



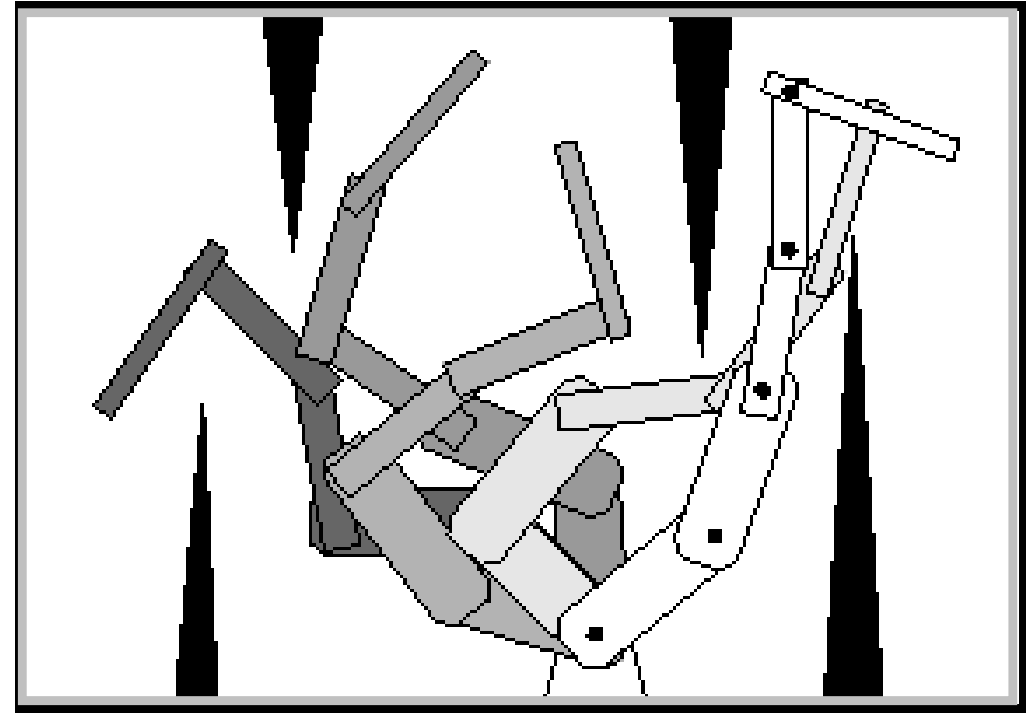
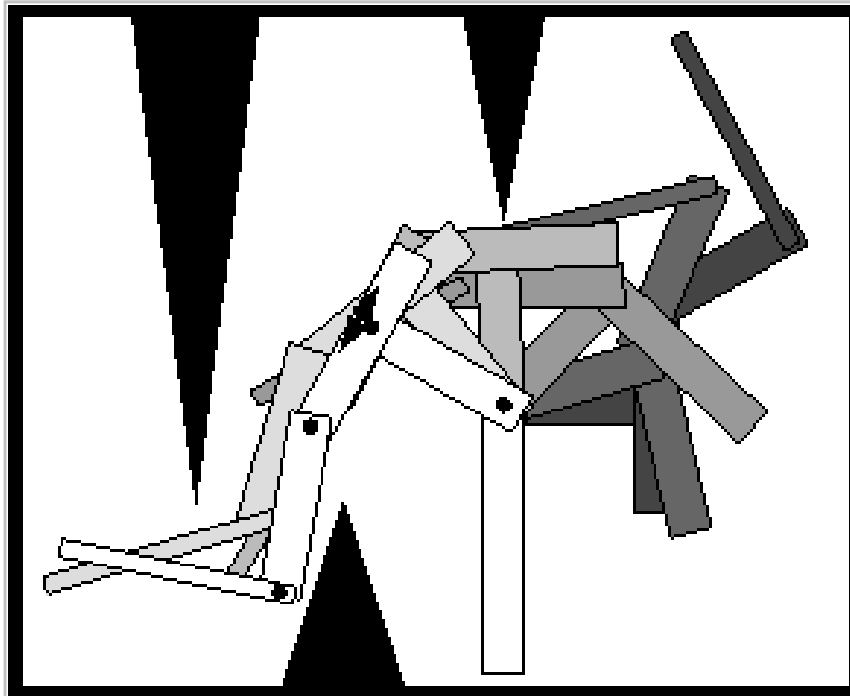
# Is It Easy?

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# Example with Articulated Object

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# Some Extensions of Basic Problem

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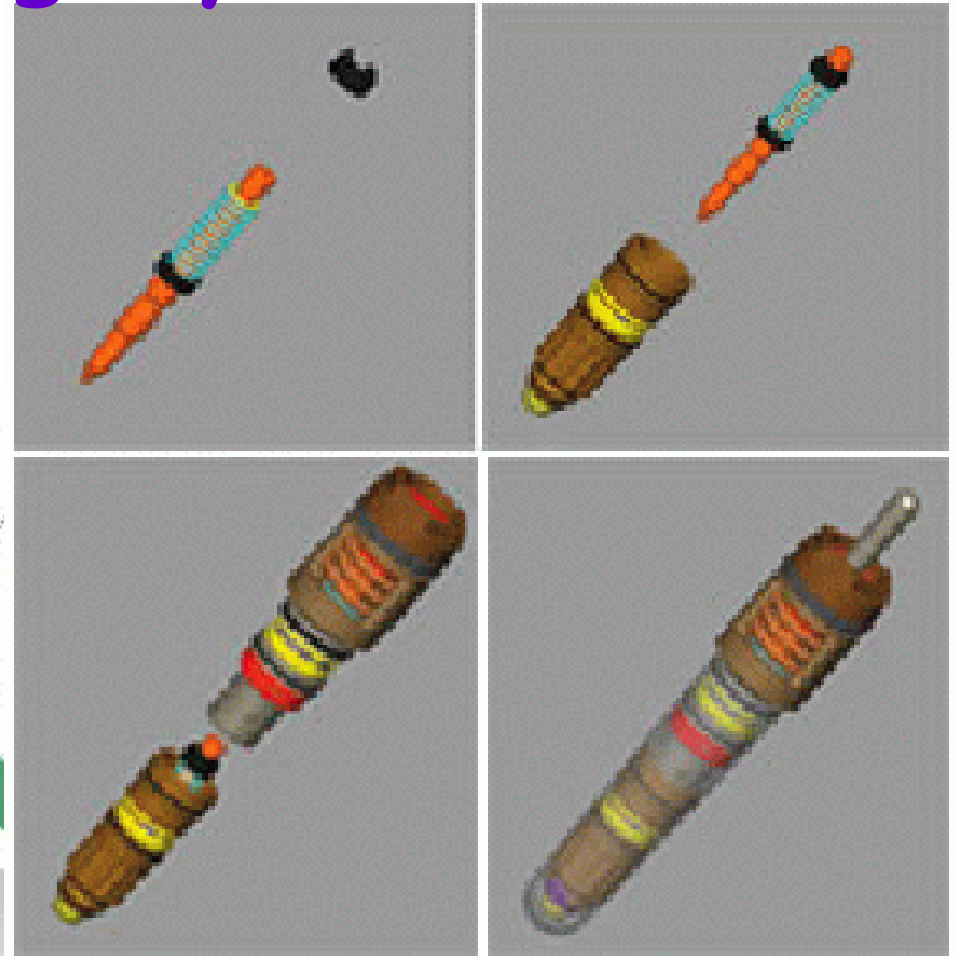
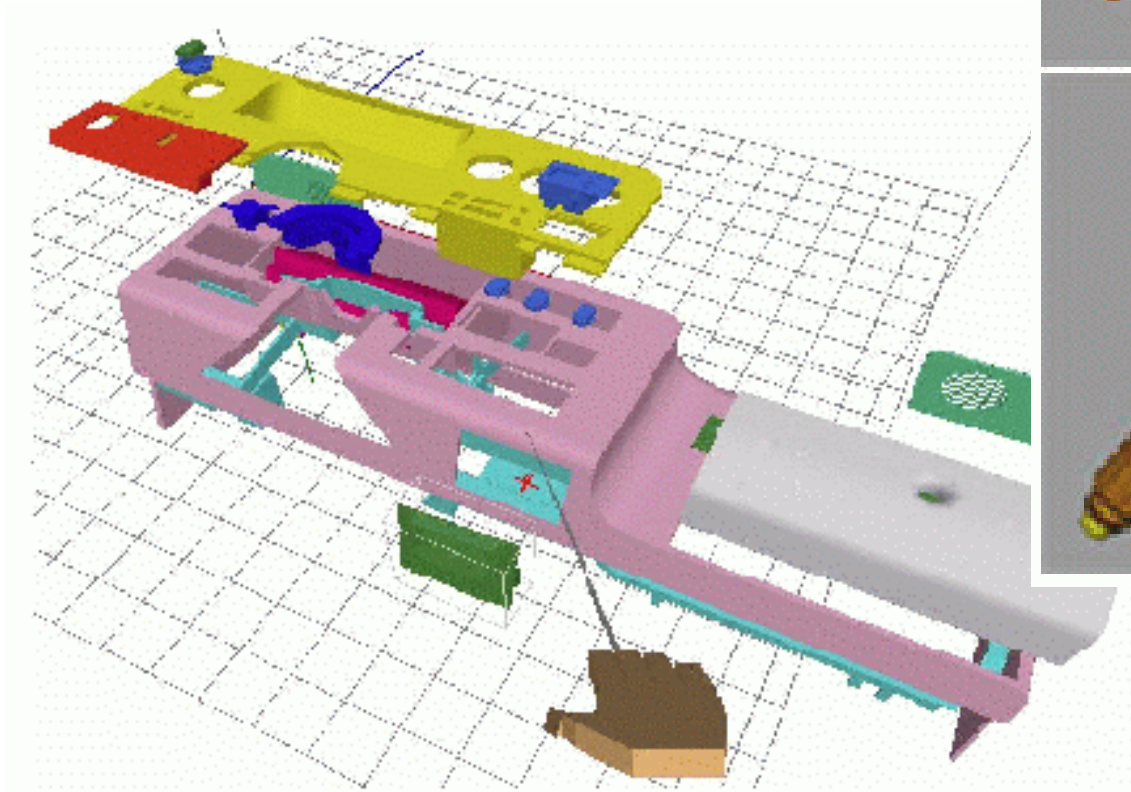
- **Multiple robots**
- **Assembly planning**
- **Acquire information by sensing**
  - **Model building**
  - **Object finding/tracking**
  - **Inspection**
- **Nonholonomic constraints**
- **Dynamic constraints**
- **Stability constraints**
- **Optimal planning**
- **Uncertainty in model, control and sensing**
- **Exploiting task mechanics (sensorless motions, under-actuated systems)**
- **Physical models and deformable objects**
- **Integration of planning and control**
- **Integration with higher-level planning**

# Examples of Applications

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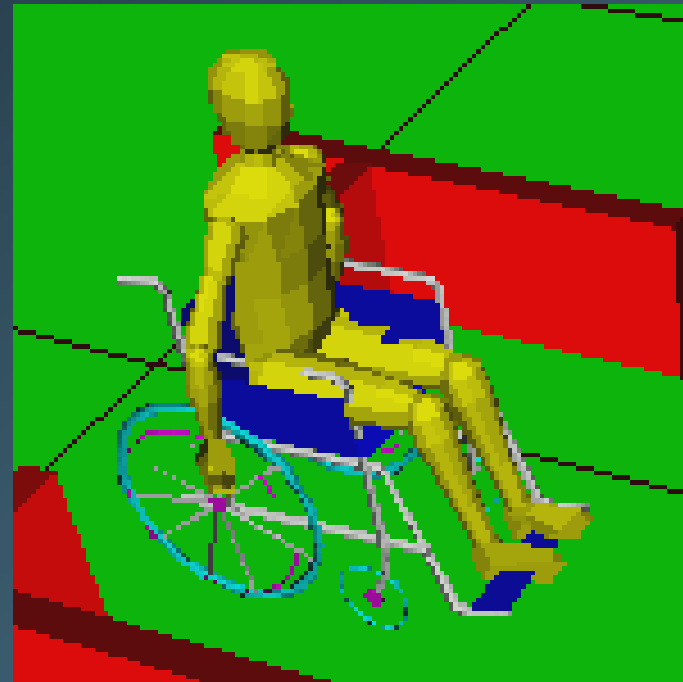
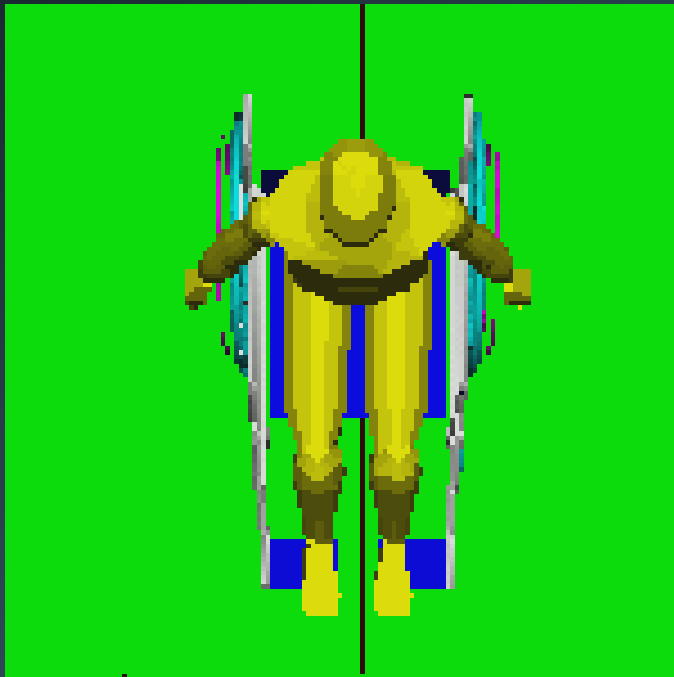
- **Manufacturing:**
  - Robot programming
  - Robot placement
  - Design of part feeders
- **Design for manufacturing and servicing**
- **Design of pipe layouts and cable harnesses**
- **Autonomous mobile robots planetary exploration, surveillance, military scouting**
- **Graphic animation of “digital actors” for video games, movies, and webpages**
- **Virtual walkthrough**
- **Medical surgery planning**
- **Generation of plausible molecule motions, e.g., docking and folding motions**
- **Building code verification**

# Assembly Planning and Design of Manufacturing Systems

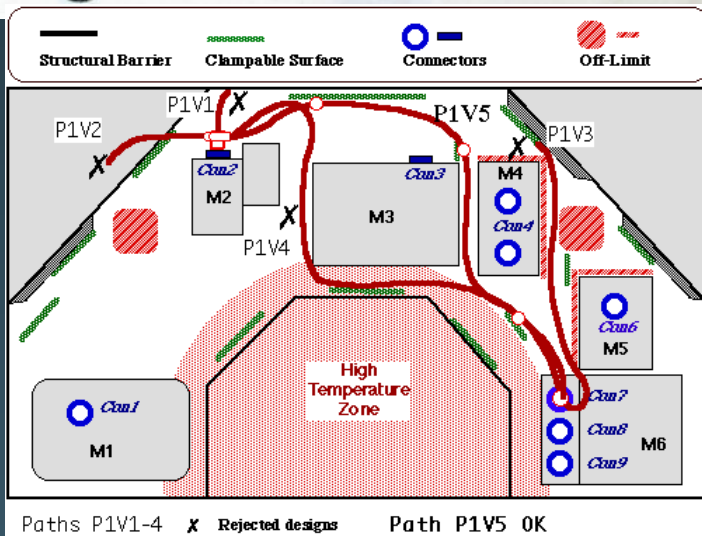




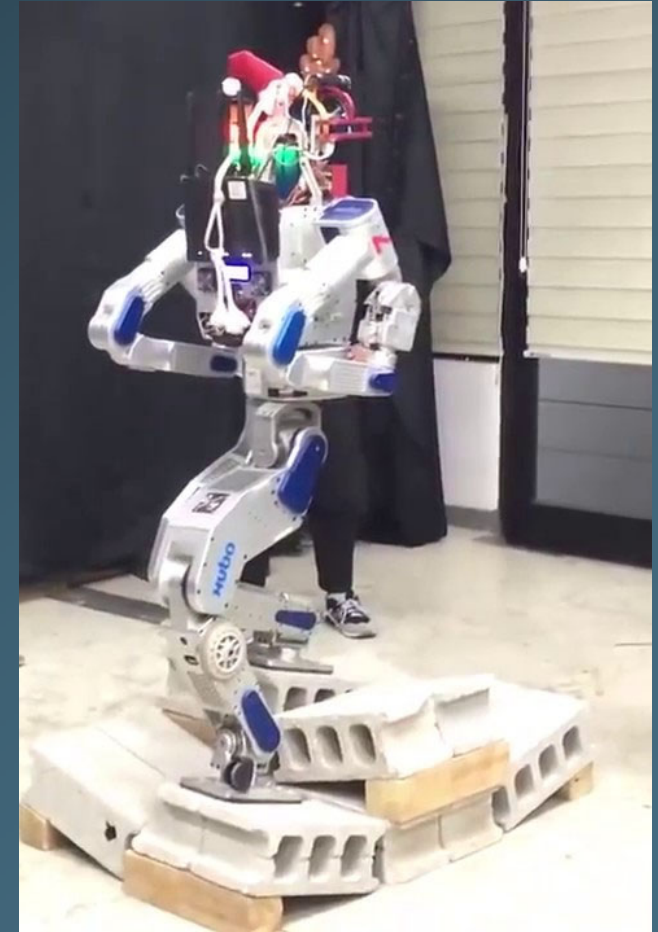
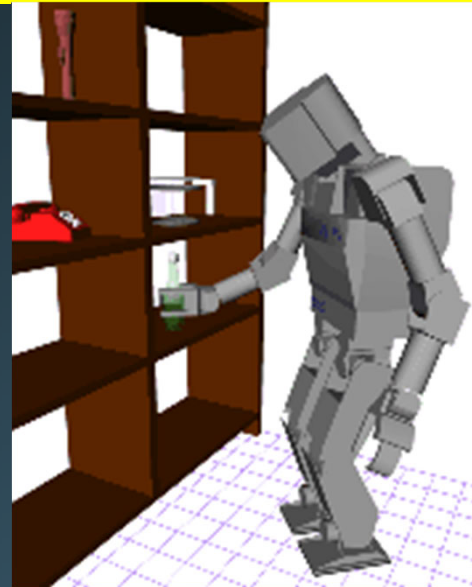
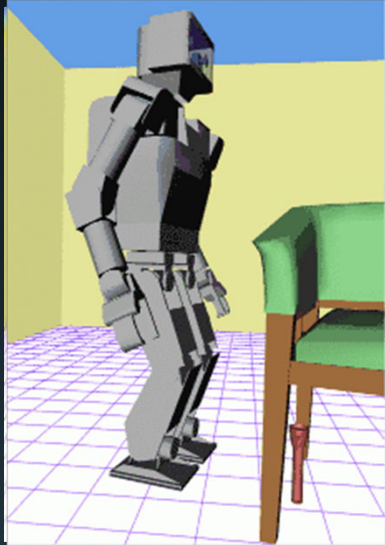
# Application: Checking Building Code



# Cable Harness/ Pipe design



# Humanoid Robot



[Kuffner and Inoue, 2000] (U. Tokyo)



# Digital Actors



A Bug's Life (Pixar/Disney)



Toy Story (Pixar/Disney)



Antz (Dreamworks)



Tomb Raider 3 (Eidos Interactive)

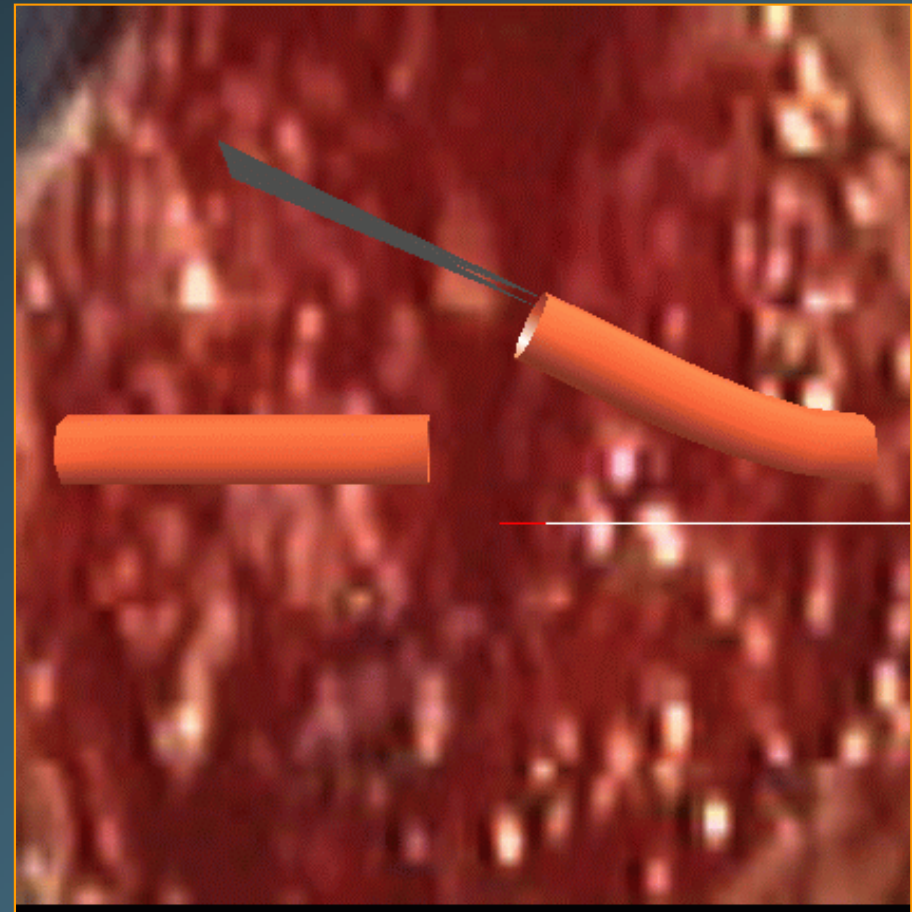
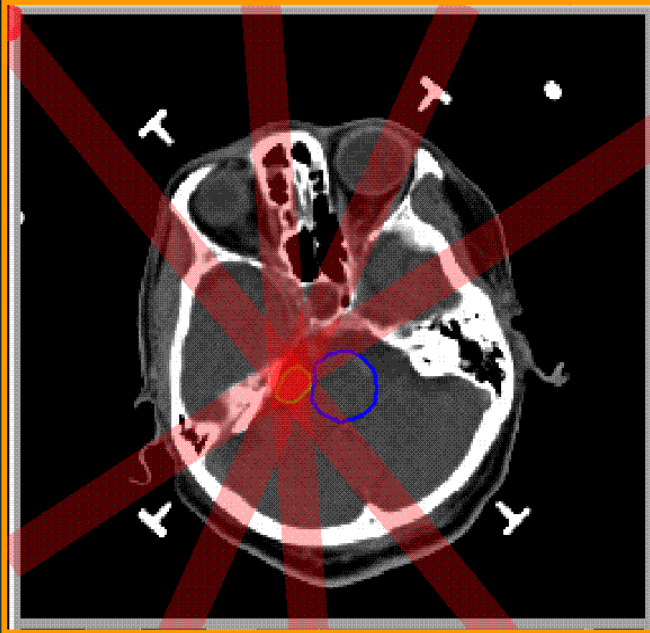


The Legend of Zelda (Nintendo)



Final Fantasy VIII (SquareOne)

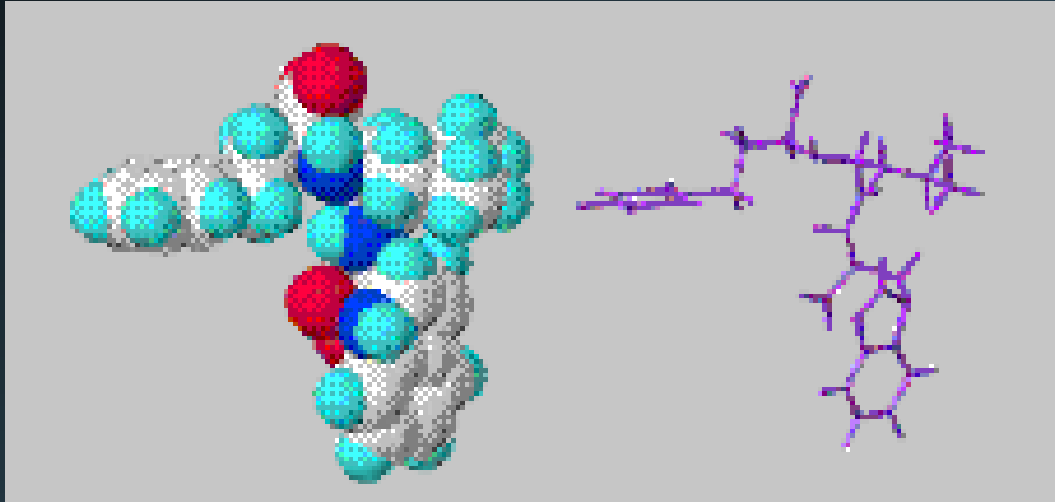
# Application: Computer-Assisted Surgical Planning



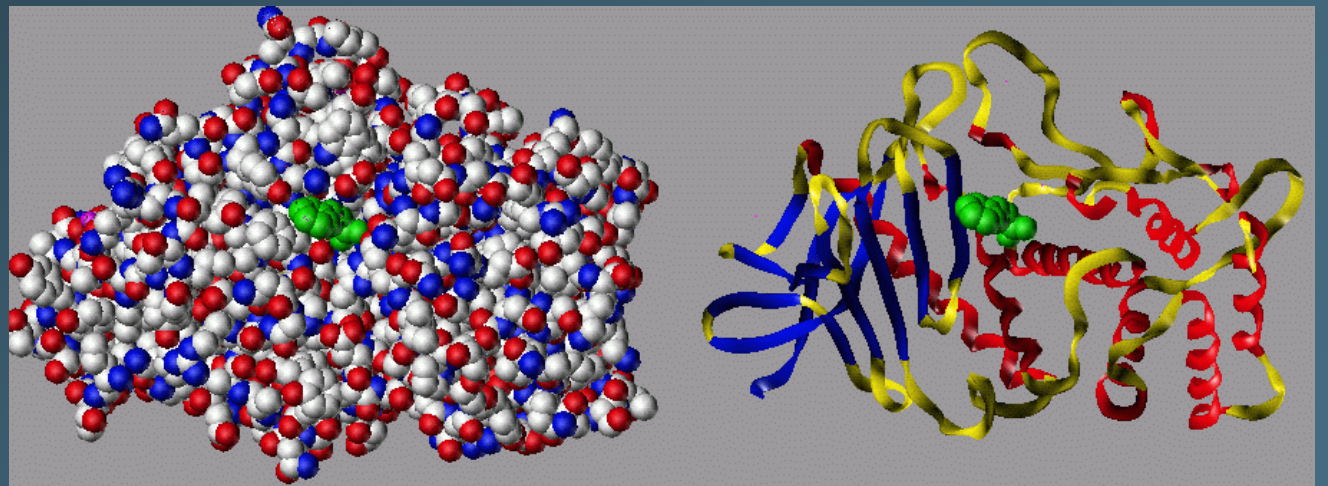


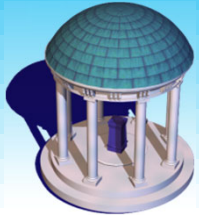
# Study of the Motion of Bio-Molecules

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- Protein folding
- Ligand binding





# DARPA Grand Challenge



**Planning for a collision-free 132 mile path  
in a desert**

# DARPA Robotics Challenges, 2016

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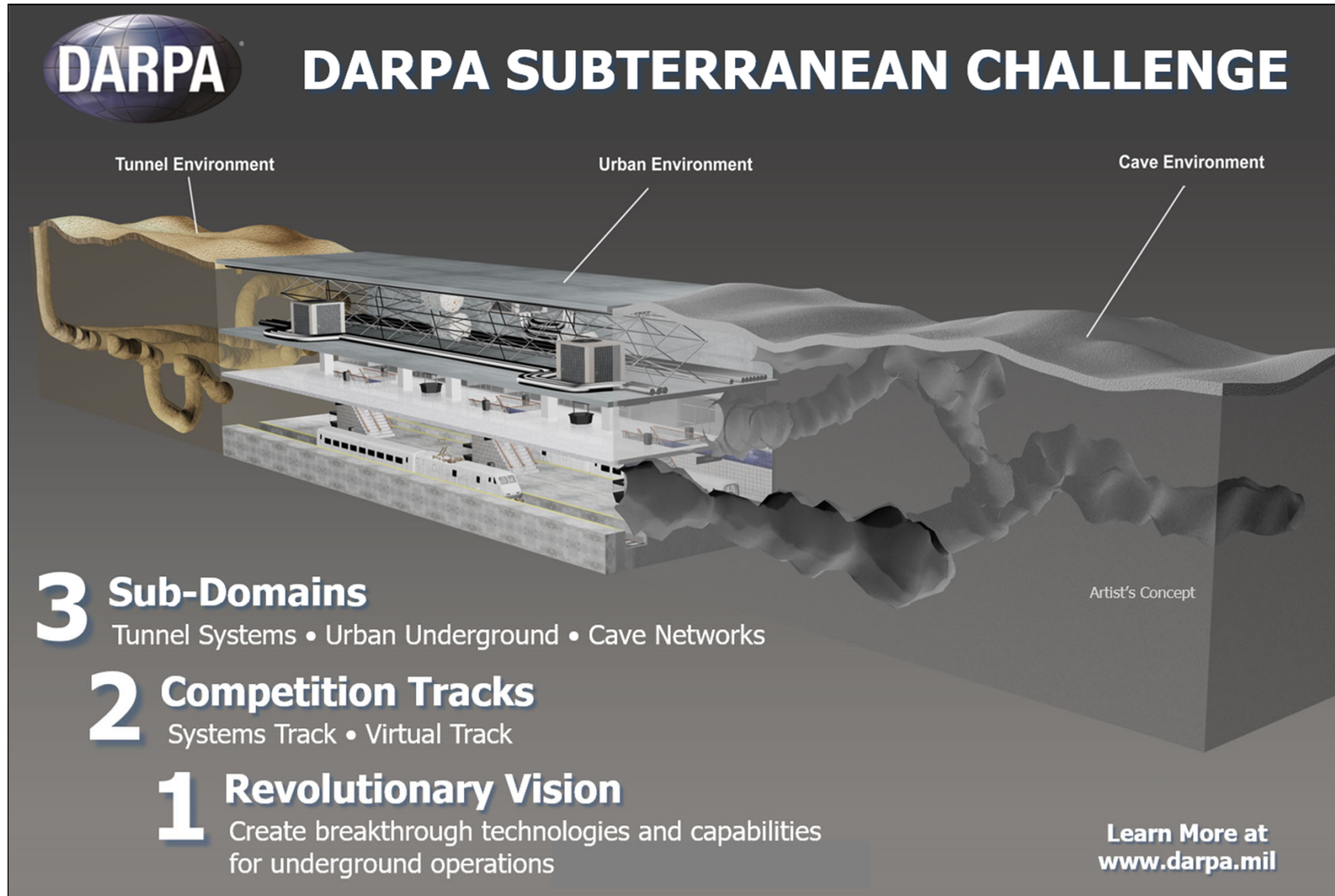
- **Focus on disaster or emergency-response scenarios**



From wiki



# Still many research going on now!



**DARPA** **DARPA SUBTERRANEAN CHALLENGE**

Tunnel Environment      Urban Environment      Cave Environment

Artist's Concept

**3 Sub-Domains**  
Tunnel Systems • Urban Underground • Cave Networks

**2 Competition Tracks**  
Systems Track • Virtual Track

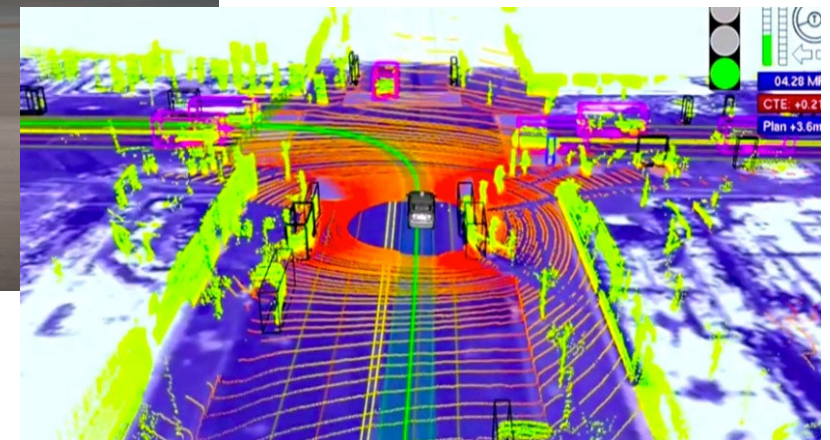
**1 Revolutionary Vision**  
Create breakthrough technologies and capabilities for underground operations

Learn More at [www.darpa.mil](http://www.darpa.mil)

The diagram illustrates the DARPA Subterranean Challenge, showing a cross-section of the earth with three distinct underground environments: Tunnel Environment, Urban Environment, and Cave Environment. The Tunnel Environment is shown as a network of interconnected tunnels. The Urban Environment is depicted as a multi-level underground structure with various rooms and corridors. The Cave Environment is shown as a natural, irregularly shaped underground space. The diagram is labeled as an 'Artist's Concept'.

# Google Self-Driving Vehicles

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# Prerequisites

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- **Programing skills**
- **Basic understanding of probability and geometric concepts**
  - E.g., events, expected values, etc.
- **Some prior exposure to robotics problems/applications/HWs**
- **If you did not take any prior course related to robotics, this course may be inappropriate for you**
  - **If you are not sure, please consult the instructor at the end of the course**



# Topics

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- **Underlying geometric concepts of motion planning**
  - **Configuration space**
- **Classical motion planning algorithms:**
  - **Complete motion planning**
  - **Randomized approaches**
- **Sampling based and optimization based approaches**
- **Briefly on learning based approaches**

**The course is about motion planning algorithms, not control of real robots!**

# Course Overview

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- **1/2 of lectures and 1/2 of student presentations**
  - **This is a research-oriented course**
- **What you will do:**
  - **Choose papers that are interesting to you**
  - **Present those papers**
  - **Propose ideas that can improve the state-of-the-art techniques; implementation is not required, but is recommended**
  - **Quiz and mid-term**
  - **and, have fun!**

# Course Awards

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- **Best speaker and best project**
  - **Lunch or dinner for awardees with me and TAs**
- **A high grade will be given to members of the best project**

# Course Overview

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- **Grade policy**
  - **Class presentations: 30%**
  - **Quiz, assignment, and mid-term: 30%**
  - **Final project: 40%**
  - **Instructor (50%) and students (50%) will evaluate presentations and projects**
- **Late policy**
  - **No score; submit your work before the deadline!**
- **Class attendance rule**
  - **Late two times → count as one absence**
  - **Every two absences → lower your grade (e.g., A- → B+)**

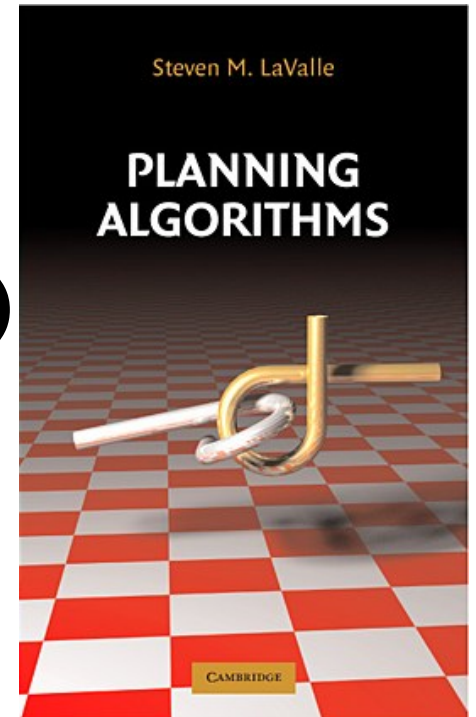
# Resource

- **Textbook**

- **Planning Algorithms, Steven M. LaValle, 2006**  
(<http://msl.cs.uiuc.edu/planning/>)
- **My own draft (not well established yet)**

- **Technical papers**

- **IEEE International Conf. on Robotics and Automation (ICRA)**
- **IEEE/RSJ Int. Conf. on Intelligent Robots and Systems (IROS)**
- **Robotics Science and Systems (RSS)**
- **Conf. on Robot Learning (CoRL)**



# Other Reference

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- **Vision-related conference (CVPR, ICCV)**
  - <http://openaccess.thecvf.com/menu.py>
- **Graphics-related conference (SIGGRAPH, etc.)**
  - <http://kesen.huang.googlepages.com/>
- **Google or Google scholar**
- **UDACITY course:**
  - **Artificial Intelligence for Robotics**



# Honor Code and Classroom Etiquette

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- **Collaboration encouraged, but *assignments must be your own work***
  - **Cite any other's work if you use their codes**
- **Classroom etiquette**
  - **Help you and your peer to focus on the class**
  - **Turn off cell phones**
  - **Arrive to the class on time**
  - **Avoid private conversations**
  - **Be attentive in class**

# Schedule

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- Please refer the course homepage:
  - <http://sgvr.kaist.ac.kr/~sungeui/MPA>

# Official Language in Class

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- **English**
  - **I'll give lectures in English**
  - **I may explain again in Korean if materials are unclear to you**
  - **You are not required to use English, but are recommended**
- **To non-native Korean speakers**
  - **Many Korean students prefer to use Korean for deeper discussions**
  - **In these cases, we will use Korean, but I will summarize main points in English**

# My Wish for You

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- **Follow up lecture materials and do various class activities/HWs**
- **Hopefully, they will:**
  - **Lead to your next publication, or**
  - **Lead to your next start-up**

# Homework

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- **Browse 2 top-tier conf./journal papers**
  - **Prepare two summaries, and submit it online before the Tue. class**
  - **See the submission site at the course homepage**
  - **<https://forms.gle/2jdXkgYu5snyAb3s8>**
- **Example of a summary (just a paragraph)**

**Title: XXX XXXX XXXX**

**Conf./Journal Name: ICRA, 2020**

**Summary: this paper is about accelerating the performance of collision detection. To achieve its goal, they design a new technique for reordering nodes, since by doing so, they can improve the coherence and thus improve the overall performance.**

# Homework for Every Class

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- **Go over the next lecture slides**
- **Come up with one question on what we have discussed today and submit at the end of the class**
  - **1 for typical questions**
  - **2 for questions with thoughts or that surprised me**
- **Write a question two times before the mid-term exam**
  - **Online submission is available at the course webpage**
  - **<https://forms.gle/R2ZcS9pZ9me9RzmKA>**



# My Responses to Those Questions

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- **Identify common questions and address them at the Q&A file**
- **Some of questions will be discussed in the class**
  
- **If you want to know the answer of your question, ask me or TA **on person****
  - **Feel free to ask questions in the class**
- **We are focusing on having good questions!**
  - **All of us are already well trained for answering questions**

# Homework

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- **Read Chapter 1 of our textbook**

# Next Time...

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- **Configuration spaces**
- **Motion planning framework**
- **Classic motion planning approaches**

# About You

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- **Name**
- **What is your major?**
- **Previous experience on motion planning and robotics**
- **Credit (registering the course) or audit?**
- **Online submission:**  
<https://forms.gle/4gom57GexHrTRvwq9>